KINGFISHER PATROL LOG BOOK



Session 1961-62

1st of September 1961

Tonight started a new troop session.

The duty patrol tonight was the Curlew (or should I say a Curlew as only the second was there).

After flag break, we had inspection, for which we got 9 due to a Scout whose Scout berry¹ wasn't.

The duty patrol chose football up McAuley's field² for the game. As the Kingfisher had been picked to play in the third game, they could afford to take their time getting up³ and did. During the game, there were constant appeals for its abandonment owing to extralargeeconomysized midges which persisting on feeding their extralargeeconomysized mouths on extrasmalluneconomicallysized Scouts, but the unallergic, unprejudiced, unbiased, and unrelenting Ref remained unperturbed by the uncouth, unanimous, unilateral appeals of the underdogs and refused to abandon or postpone or cancel etc. the game. To cut a long ramble short, the KF [by which name it will be represented by as standing for Kingfisher (Pu-leese excuse the beautiful grammar)] got into the final and had an honourable draw with the Curlew.

After crawling back to the Hall at extra high velocity, we had first PC⁴ (not PC 49⁵ either) at which R. Berry pazed⁶ his second class⁷ minor⁵ axe or something. After PC, we had a DNS⁸ (Work that one out if you can. Answer at bottom of next page) in which the troop was divided into three groups, each with a pair of signalling flags. All three were given a word to signal to the other two groups and, while the other two groups were receiving your word, they signalled theirs to ours and vice versa etc or something. Nobody did.

Next came second PC at which Raymond Berry learned how to do no work at patrol corners and Bobby McCallum learned how not to do a timber hitch and I learned that the patrol had lost 5 gallons (or is it fathoms) of rope. Altogether an extra successful PC at which everybody learned something. After 2nd PC, we had a CF⁹ at which was singed sunged sang sanged all or some of the songs learned at summer camp¹⁰ + Singy Sangy Sungy Sammy.

We now had flag down.

PS. Before inspection, due to the abdication of Alexander Scott Miller exrenowned PL of Curlew patrol, Michael Nisbet was promoted to the PLship (or something) of the patrol. Also, PL and TL¹¹ Alistair Cram was promoted to a JASM¹² and J. Moore was promoted in his absence to PL of the Seal. M. Hodge was promoted to second of the Curlew and Wiffil¹³ to second of the Falcon.

PPS Am writing HOW ABOUT SOME ILLUSTRATIONS to save you the bother¹⁴.

Signed KFPLOZ¹⁵

DNS = Dreaded Nizzy Stunt

Editorial notes for 1st Sep 1961

- 1. This implies that it was Raymond Berry's beret that was missing.
- 2. McAuley's field was at the top of Madeira Street. Houses were built on the field during the 1960s, not long after 1961.
- 3. Getting up the McAuley's field presumably.
- 4. Patrol Corners
- 5. Significance unknown
- 6. passed
- 7. The progressive Scout Training system involved gaining the Tenderfoot, 2^{nd} Class and 1^{st} Class Badges. Various tests had to be passed to gain each badge. The ultimate goal was the Queen's Scout Badge.
- 8. Dreaded Nizzy Stunt.
- 9. Campfire
- 10. Thus refers to the summer camp held at Arduaine where the Troop had a couple of joint campfires with Scouts (specifically from England and Doune, Perthshire) who were camping in the local area.
- 11. Troop Leader
- 12. Junior Assistant Scout Master. It's not known whether this was an official title or not. It was usually reserved for older Scouts who had joined the leader team but were still of Scout age.
- 13. Billy Phillips.
- **14**. This was aimed at Scout Master Bob Miller who read the Patrol Logs and provided feedback to the various scribes.
- 15. Kingfisher Patrol Leader OZ, where Oz is the nickname for Albert Runcie.

8th September 1961

Due to the printer's strike, this week's ramble has not been able to be published, but it is hoped that by next week a satisfactory settlement to the printer's pay claim can be found.¹

I hope that the temporary stoppage of this fine ramble shall not deter its patrons from continuing the loyal support. I donate to you my most humble apologies. Yours extra most sincerely,

The editor.²

Editorial notes for 8th September 1961

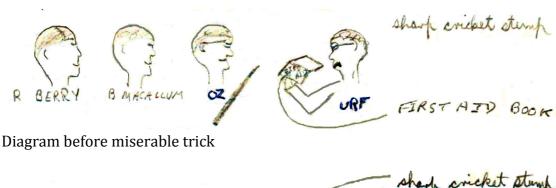
- **1.** This might imply that there was a printing strike in Fleet Strike at the time.
- 2. Albert Runcie.

15th of September 1961

This week, the Fox patrol were duty patrol.

For inspection, the KF got 8 to the nearest 9¹. Ron² chose ring stick³ for the game and spent the next 5 minutes grovelling in various puzzling places, but quite unsuccessfully, for the ring ,and although he had remembered seeing it the previous week, suggestions of where it might be did not ring a bell in Ron's head (Pun)⁴. The game was changed to ice hockey⁵. The KF⁶ were picked to play in the second game but, owing to the non-appearance (or something) of the opponents of the Fox, who were to play in the first game [the reason for their nonappearance being that they were in Scandinavia and could not get home on leave, or ship for that matter] their game was cancelled and, instead, the KF played first and beat their opponents. In the next round, we also won, but were beaten in the final by the Seagull. We now had FPC⁷, at which we employed ourselves most usefully by proving part of the 7th Scout Law⁸ to R. Berry⁹. We also taught him the opposite of the sixth Scout Law^{10,11}. Also, at this PC, Bobby McCallum failed his (loose) lashing and was fairly and squarely lashed by a loose end of rope (another sort of pun)¹². Following this, we had the gym shoe game at which an unnamed extra small Scout nearly put his foot in it (Sad Pun) by asking the Scouter in charge whether one was meant to jump under or over the rope. 13 After this grim game, we had SPC14 where R. Berry watched B McCallum to make sure that B McCallum was watching OZ15 who was watching URF16 to make sure that URF was doing first aid (which he wasn't). But by an extra cunning trick in which URF asked Oz a question, and while OZ was finding out the answer in the book, URF did a miserable trick as is shown in diagram opposite¹⁷.

Diagramatical explanation of line 27 opposite



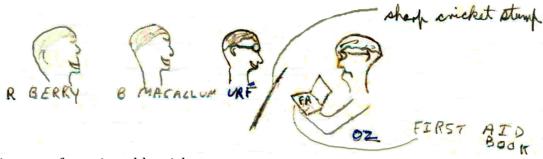


Diagram after miserable trick

After this unfortunate episode, there was a game of dodge ball. Here, the larger IZ (abbreviation for ones) were at a decided disadvantage as they had so much more below the knee which was eligible to be hit by the ball. Tracking was now instructed by the SM¹⁸. We were asked to bring a print of a bare foot to Scouts in the near future. It was asked if it was the usual thing to find people obligingly walking along muddy Greenock gutters in their best bare feet merely to oblige. There was no answer that would not involve breaking the 10 Scout law¹⁹ or the sixth.¹⁰ The meeting ended at 9:29 PM – a new record which within a few years will no doubt be broken by at least two hours.

Signed KFPLOZ²⁰

You will be glad to see that a satisfactory solution to the Printers pay claim has been found and for a slight bonus, they have agreed to print the missing week's ramble for next month.

Always your extra most humble cringer The Editor

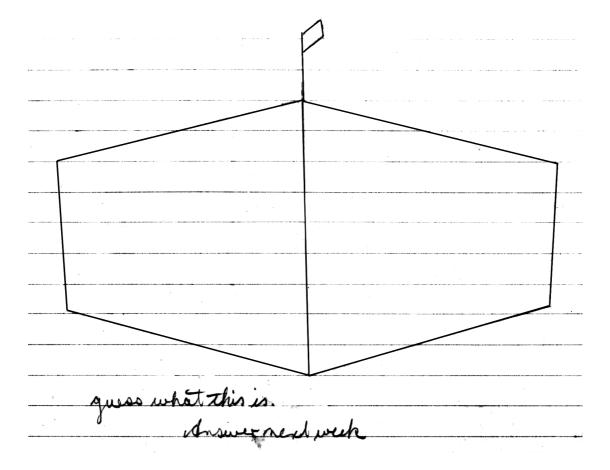
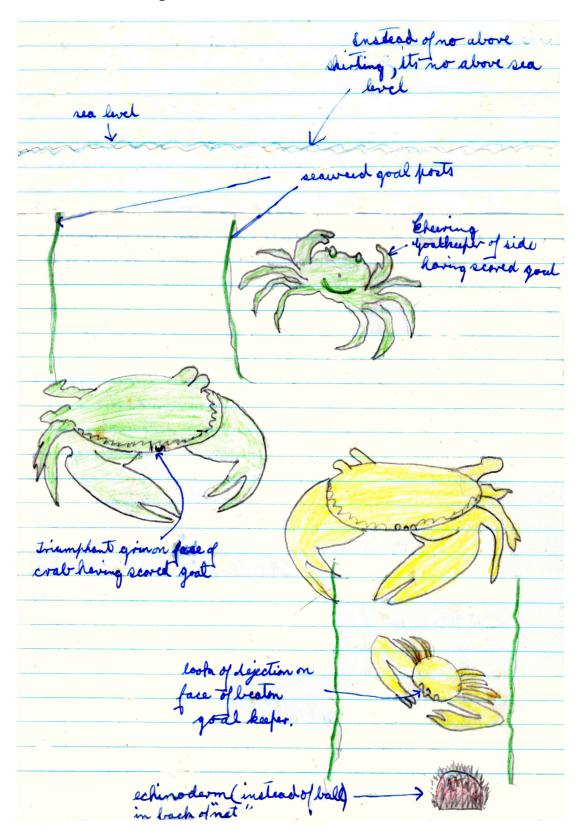


Illustration shows origin of crab football

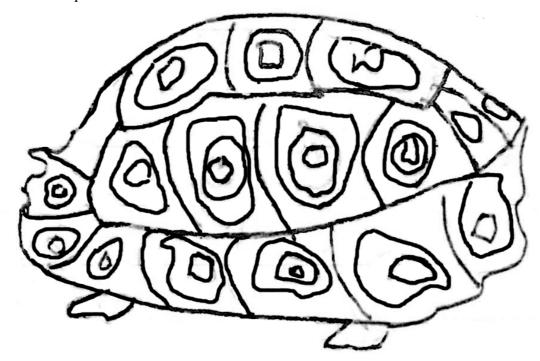


- **1.** Presumably, this means that the highest score obtained for that night's inspection was 9.
- 2. Ronald Lind, Patrol Leader of the Fox Patrol.
- 3. This was an interpatrol game played between two patrols. One member of each patrol stood on a chair at opposite ends of the hall, and the aim was to throw a rubber ring such that Scout holding the stick could 'catch' it on the stick. It was probably a non contact game played like basketball, but this needs to be confirmed.
- 4. Presumably 'rung' for 'Ron'.
- **5.** Played with Scout staves and any object that could serve as a puck. Often a sandshoe was used.
- 6. Kingfisher
- 7. First Patrol Corners
- 8. A Scout obeys orders of his parents, Patrol Leader or Scoutmaster without question.
- 9. Presumably, Albert Runcie was establishing his authority over Raymon Berry who may have been a bit of a handful.
- 10. A Scout is a friend to animals.
- 11. Possibly, Raymond was the 'animal' and was being chastised.
- **12**. Possibly the 'squarely' refers to the lashing being a square lashing and the 'loose' end of rope relates to the looseness of the lashing.
- 13. The game would have been 'Swing the Sandshoe' where the Scouts stand in a circle with a Scouter swinging a sandshoe on the end of a rope for the Scouts to jump over. The question asked by the 'small Scout' (probably somebody that had recently moved up to the troop from the Wolf Cub Pack) was not perhaps that daft a question. Scouters often swing the sandshow quite high, especially when older Scouts were in the circle.
- 14. Second Patrol Corners
- 15. Albert Runcie.
- 16. Dougal Urguhart, Second of the Kingfisher Patrol
- 17. Diagram shown below
- 18. Scout Master, Bob Miller
- 19. A Scout is clean in thought, word, and deed.
- 20. Kingfisher Patrol Leader OZ, where Oz is the nickname for Albert Runcie.

Puzzles

Answer to last week's question is bow of boat coming towards you.

This week's puzzle is:-



answer next week

Information on Different types of Kingfishers

Indian Stork-Beaked Kingfisher: Sits on a branch overhanging water and pounces on fishes, crabs and frogs.

Belted Kingfisher: Swallows 8 inch fish whole, though under 1 foot long itself. Solitary and unsociable disposition. Has nest sometimes down a 20 foot burrow beside railway cuttings,

Three-toed Australian Kingfisher: Lay their eggs, as do the Crested Kingfishers, on platforms of fishbones.

Indian Three-toed Kingfishers: Extra partial to shrimps and prawns. Nest in tunnels which they excavate with their beaks.

Laughing Kingfishers: Extra partial to rats and lizards which they eat with great avidity. Build nests in gum trees.

Tonight's duty patrol were we or should I say were I because the others weren't. According to the SM¹, R. Berry is away tatty howking² and, according to B McCallum, B McCallum is away in the north of Scotland and, according to R. Lind, URF³ isn't coming. [If we have any more 'accordings', we'll soon be able to start a band (extra sad pun)]. To cut rambles short, after flag break, we had inspection for which we (or I) got 9. The game suggested by our patrol was football up McAuley's field⁴, but owing to the lack of sufficient floodlighting we decided to have crab football⁵. Owing to the lightness of the ball and thus its great determination for defying gravity, the 'no above the skirting'6 was extended to 'not above the gas pipes'7 and no hitting of gas bags (scouters) allowed either. "We" were knocked out in the first round, being beaten by the Fox after conceding the game to them as 'all' our patrol had been put off (extra decent of us)8.

At 1st patrol corners, I made up the camp-fire programme. After that, we had a game of BB⁹ [(or ST¹⁰) (or FP¹⁰) (all variations of the same)] at which J. Moore was volunteered for the middle because he was the newest P.L. (logic eh?). For the stunt, we were given clues to a murder and we had to solve it. KF¹¹ did not make an extra successful exhibition of themselves here. This done, we had 2nd PC¹² where, as I was the only one in our patrol, a Scouter suggested I should be sociable and visit another patrol which I did and was booted out of each one in turn. We ended with a campfire.¹³

Again, for two weeks in succession we managed to get dismissed at 9:29 PM.? PS We'rrr 2nd in the patrol champs, 1 point behind the Fox who are 1st (deduction).

Signed KFPLOZ¹⁴

PS Am writing 'How about another log writer?' to save you the bother. 15 PPS URF3 will be log keeper next month.

This is the best patrol log I have ever read. Make sure that the new log keeper keeps up this extra high standard Robert K. Miller S.M. 29/9/61

Editorial notes for 22nd September 1961

- 1. Scout Master, Bob Miller
- 2. Picking potatoes
- 3. Dougal Urquhart, Second of the Kingfisher Patrol
- **4.** McAuley's field was at the top of Madeira Street. Houses were built on the field during the 1960s, not long after 1961.
- 5. Same rules as football, but players have to sit on their behind and move using hands and feet. Goalkeepers allowed to stand but not allowed to use their hands. This version of the game made it less likely that windows would be broken.
- **6.** The skirting round the walls of the hall was about waist height. Below that was a kind of wooden paneling.
- 7. The gas pipes fed gas heaters which were high up on the walls round the hall. The heaters themselves flared up rather spectacularly when hit by a ball.
- 8. Albert Runcie was the only member of the patrol present.

- 9. British Bulldog. Scouts to run from one end of the hall to the other without being caught. Scouts were 'out' if they were caught and lifted off the ground for as long as it too to yell 'British Bulldog 1,2,3'. Those who were caught joined the captors trying to capture those who remained 'in'. The game was highly popular, but was banned in the modern era for being too 'rough'.
- 10. Meaning unknown
- 11. Kingfisher
- 12. Second Patrol Corners
- 13. Indoor campfires involved sitting round a mock campfire that included an orange light bulb surrounded by a transparent film and sticks arranged like a campfire. As well as Campfire songs, there were also yells. Occasionally, patrols would put on a sketch.
- 14. Kingfisher Patrol Leader OZ, where Oz is the nickname for Albert Runcie.
- **15**. This was aimed at Scout Master Bob Miller who read the Patrol Logs and provided feedback to the various scribes.

Editorial notes for October and November 1961

Unfortunately, there is a gap in the log with no entries for October and first part of November. It is assumed that the entries that start in November were scribed by Dougal Urquhart.



24th of November 1961

Owing to the shortage of printers ink this week¹, we had to print the rest in invisible ink. This ink can be read if the page is dipped in a strong solution of caustic sulphate. We intended to do this ourselves to save your dear readers trouble, but our scientific correspondent informed us that there is no such thing as caustic sulphate. Therefore, it will be extremely very quite hard to do this. But first, the answer to last weeks puzzle....

Scribe unidentified²



Editorial notes for 24th November 1961

- **1.** This might imply that there was a printing strike in Fleet Strike at the time.
- 2. Probably Dougal Urquhart

1st December 1961

Today's page is for our polyglot readers. Report as follows. French¹ There was at least one person absent today – me²



Latin¹ Aujourdhui il y avait au moins une persnne qui etait absente – moi



English¹ Erat hodie unus altem vir absens – ego Latin¹ Answer to last week's question. Axolotl³



English¹ Reponse de la question de la derniere Axolotl French¹ Responsum interrogationi Rebdomadis proximae. Axolotl English That is all French C'est tout Latin Est Omnia

Signed by URF² Signe par URF Subscriptus ab URFE

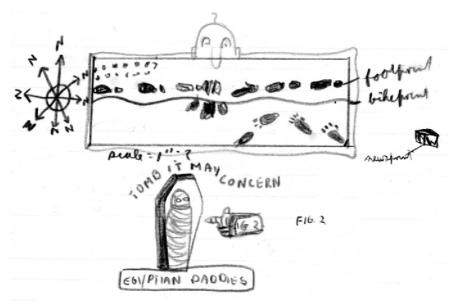
Editorial notes for 1st December 1961

- 1. The titles 'French', Latin' and 'English' are in the wrong order. It is not known whether this was deliberate or not. If it was deliberate, it is not clear why it was done.
- 2. Dougal Urguhart
- **3**. There is no question provided in the previous week's entry. An axolotl is an odd looking salamander.

8th December 1961

Tonight we were not duty patrol – someone else was. Attendance was as follows: Berry et McCallum ****1 both absent. We won the game!!! but made complete type hash of silly stunt. Stunt was orrible trakin fing (see illustration) wot some nit 'ad rode a bike and walked over which wasn't very clever 'cos snow int good for the shoes and tyres init?²

At PK³ a small KF⁴ type second whose name I have forgotten tried (repeat tried) to whip a piece of rope but the RSPCR (Royal Society for Prevention of Cruelty to Rope) would have (none) of it. Due to the fact that the stunt occurred during the 1st PK we did not pass any tests. The patrol type game was ice hockey⁵ (very apt considering the weather). The fine old game of BB⁶ was revived specially for tonight (or any other night). There was a first aid class tonight (see fig 2). G. Lind was invested and the meeting closed at 9:30 (not 9.31).



End of part one

And now a word from our sponsor:⁷

"Flange"

Next week another word

Part II, 2 or ii

Today's culture (AGRI)

During the following poem, it will be necessary to refer to the illustrations on the opposite page, TA!

Jabberwocky (?)

Twas Brillig*, and the slithy Toves*
Did Gyre* and Gymbul in the Wabe*:
All mimsy* were the borogoves*,
And the mome* raths* outgrabe*.

"Beware the Jabberwock*, my son!
The claws that catch, The jaws that snatch,
Beware the Jub-jub* bird, and shun
The frumious Bandersnatch*!"

He took his vorpal sword* in hand; And lo the manxome foe* he sought Then waited he by the tum-tum tree* And stood awhile in thought*.

And, as in uffish* thought* he stood,

The Jabberwock*, with eyes of flame,

Came whiffling* through the tulgey* wood*,

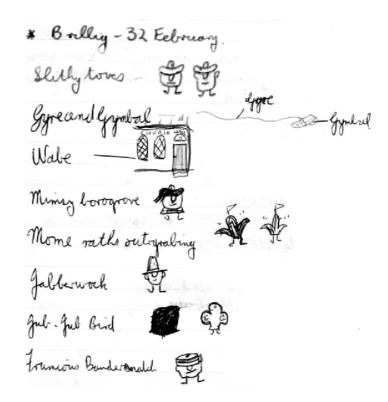
And burbled* as it came!

One, two, and through and through*

The vorpal blade went snicker-snack!
He left it dead, and with its head

He went galumphing back.

And hast thou slain the Jabberwock?
**



- *In our opinion this verse is not suitable for adults or parrots with a nervous disposition.
- **There are several reasons for finishing the poem here. One is that we consider the verse not in the best of taste, another is that we do not want to waste paper, but the main reasons are
- 1. I can't remember any more
- 2, I'm getting bored with the whole job

Vorpal sword: new brand of razor blade manxome foe: see mimsy borogrove

tum-tum tree: you tell us

thought: we have been unable to find the meaning for this word. Therefore we must conclude that it is a nonsense word made up by the poet to complete the rhyme.

thought: see above

uffish: he does think them up, doesn't he?

jabberwock see previous page

whiffling: see fat Scout

tulgey wood: several tum-tum trees burbled: this chap must be a lunatic Warning: this a log is made of paper and will burn if lit.

Signed BIRO⁸ (Pen name)



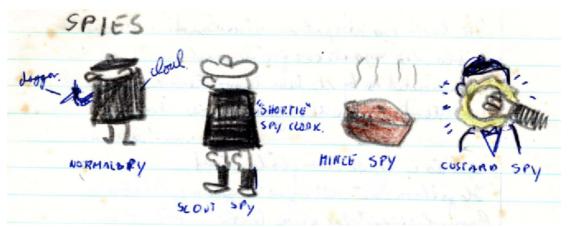
To be continued (we hope) 'ead

Editorial notes for 8th December 1961

- 1. Word unclear
- 2. This was a tracking stunt which was set up by Bob Miller and Alastair Cram in the snow outside the church hall. The tracks were meant to signify a cyclist meeting a pedestrian, then swapping the bike over and departing the way they had come. Only one patrol came close to the solution.
- 3. Patrol Corners
- 4. Kingfisher
- 5. Played with Scout staves and any object that could serve as a puck. Often a sandshoe was used. Usually involved one Scout from each patrol responding to their number being called out.
- 6. British Bulldog. Scouts to run from one end of the hall to the other without being caught. Scouts were 'out' if they were caught and lifted off the ground for as long as it took to yell 'British Bulldog 1,2,3'. Those who were caught joined the captors trying to capture those who remained 'in'. The game was highly popular, but was banned in the modern era for being too 'rough'.
- 7. The relevance or significance of the remaining entry for 8th December 1961 is unclear to say the least.
- 8. Biro may well be the pen name for Dougal Urguhart.

15th of December 1961

Tonight we were not duty patrol, neither were all the other patrols except one who was. All the patrol was present, a record we have not beaten since September. We gained an indeterminate, probably abysmal, number of points for inspection. We were then introduced to tonight's DNS^1 (see 1/9/61). There were 2 (two) spies (see illustration) in our midst who had to exchange documents or pennies (1ds) or something without their being spotted by us lot. This was a proper flop², cos one fat spy could not find the other spy who was in Siberia or somewhere.



At patrol corners, to get the impression we were reading and not spy watching we read about First Aid³ and read Scouting for Boys³. Unfortunately, in our hurry to lift up the books, we forgot that they were not the right (way) up. Also at PC⁴, some small patrol object with an unpronounceable name passed some test or other. We also, too, played as well some wierd game like B.B. (not Burdot⁵) in reverse in which the aim was to pin the victim to the floor⁶. On the whole, this was a fiasco as was indeed the whole meeting.²

Volunteers were asked for [ECCHHH] a winter type camp and a night type hike and several nits volunteered² (there must be insanity in the crew somewhere.... Edward).⁵

We finished with a camp fire (240v)⁷ which was led by R. Lind, who, without a safety net, proceeded to make the more moronic among us sing some rather inane songs with unintelligible words calculated to destroy the larynx and vocal chords in 10 (ten) seconds flat. The ghastly cacophony of a very odd number of Scouts (if you'll pardon the expression) singing(?)) damaged my eardrums so much that when I turned on Radio Luxembourg when I got home I actually heard the words of 'Runaround Sue'?²

Here is an important announcement

There will be a fortnight's holiday starting at the end of this week's issue. Readers who can see anything written next week must be mad and therefore qualify for the part of Scouter, see your psychiatrist (or scoutmaster) immediately (NED8).

PTOO8

And now a word from our Sponsor AXOLOTL⁹

Next week, there is a holiday, therefore there will be no word then, ta ('EAD)8.

For those of our reders wot can't afford Xmas cards we enclose our own Kard for our readers S'below.



NOTE:

The poems on the opposite page are too gruesome to be illustrated so, as our artist has no more to do, he is going home for his holidays and leaves you with this thought: Oil Stoves:- Are they paraphinalia?

Merry Xmas. Happy New Year.



Signed Fred Rembrandt

TOMB IT MAY CONCERN

Today's culture. Sick jokes

This form of humour (?) comes from various ancient sources and is very suitable for livening up dreary parties. Here are a few:

Two ghosts: one male, one female are sitting by the empty fire in an empty house. Outside, the wind is howling, the windows are rattling, and the thunder

[&]quot;Mummy, Money. What's a werewolf"

[&]quot;Shut up and comb your face!"

[&]quot;Mummy, what's a vampire?"

[&]quot;Shut up and drink up your blood before it gets cold"

and lightening is thundering and lightninging. The female ghost speaks, "Oh George I'm frightened", and George replies, "Don't be silly, dear, surely you don't believe in people?"

"Mummy, where's Auntie?" "Shut up and dig".

Next comes the sick rhyme which reached great popularity in the 19th century.

"Little Willie with a shout, Gouged the baby's eyeballs out; Stamped on them to make them pop. Now, said Mother "Willie stop!"

So little Willie out for gore, Nailed the baby to the door. Now said Mother, feeling faint "Willie, darling, mind the paint."

Willie in his bright new sashes, Fell in the fire and was burned to ashes. Now although the room grows chilly I haven't the heart to poke poor Willie.

Oh, mother, dear, what is that mess That looks like strawberry jam, Be quiet, dear, that is your pa, Run over by a tram.

In our opinion, (if) you read the verses at your Christmas party, you will either be the centre of attention all will be flung out, probably the latter. ECCCHH EC^3H^2

Well, it's time to go home now, so now I will leave you with this thought and go

Does everyone in an orchestra get paid except the man who plays the trumpet voluntary?

Like Merry Type Xmas and lik(e), you know, real happy type new year, like.



Signed BIRO9

Editorial notes for 8th December 1961

- 1. Dreaded Nizzy Stunt a stunt devised by John Nisbet.
- 2. Such comments need to be treated with caution as the scribe who identifies himself as 'Biro' appears to have an increasingly cynical and sarcastic attitude in his writing. This probably reflected a growing lack of interest in Scouting. Indeed, he left the troop round about March 1962
- 3. In the log book entry, these words are upside down.
- 4. Patrol Corners
- 5. Meaning unknown
- 6. This was a game called Rodeo that was introduced by Bob Miller. As stated the goal was to pin the captive's shoulder to the floor, instead of lifting them off the floor. Biro's comments on the game are not backed up by comments from other sources where it viewed as being very successful.
- 7. Campfires at troop nights were indoors where the Scout sat round a mock campfire that included an orange light bulb surrounded by a transparent film and sticks arranged like a campfire. As well as Campfire songs, there were also yells. Occasionally, patrols would put on a sketch.
- 8. Significance unclear.
- 9. This is a form of salamander, but it is not clear what the author is trying to prove.
- 10. Biro may well be the pen name for Dougal Urquhart.

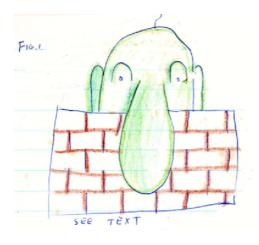
5th of January 1962

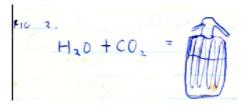
A slightly bleary happy new year to all readers.

As you know, our paper is very progressive in its ideas and is always looking for new ideas (and staff), so, this week, we intend to publish the rest of this week's entry by means of a new microfilm photographic process by courtesy of Mata Hari and her brother Charlie. Unfortunately, our Artist says he will go on strike if his illustrations are reduced so they have to stay normal(?) size. However, our writers do not mind so here is the remainder in microfilm"/...(ned)^{1, 2}



Signed Biro³







Editorial notes for 5th January 1962

- 1. Significance unclear.
- **2**. It is doubtful whether any of the content provided for this week has any relevance to the actual troop meeting that took place.
- 3. Biro is thought to be the pen name for Dougal Urquhart.

12th of January 1962

Tonight we were not duty patrol. All 'ere xept McCallum.

At patrol corners, some small scout (if you'll pardon the expression) passed something or other (I think). I think we won the game but I might be mistaken. Had a dreaded corny stunt thing something like horses and riders, only the rider wore a head bandage (very apt) which had to be removed by the other nit without his own's being removed (see illustration). As can be understood, this decapitated several morons who tied their bandages round there neck.¹



There then followed a game of British Bulldog. Correction. Boy Scout (if you'll pardon the expression) Rodeo². Or perhaps it was BB³. I can't remember properly. Later in the evening, some poor unsuspecting fool¹ was invested and our (in)famous PLOZ⁴ was demoted⁵ to TLOZ⁶ (one up for Lord Beaverbrook ED⁷)

Extremely PS. We also had a campfire⁸. You already know my views on this loathsome subject¹. However, I will add that there requis(it)ioning of one gross assorted earmuffs and/or Concertgebeouw⁹ Orchestra of Amsterdam would be an extremely praisworth act on the part of whoever in charge of these things.

Important Notice

A night hike is intended next week (toujour l'imbecilite), so if next week's entry is slightly garbled we hope you won't mind. Not that it matters if you do. However, our artist's views coincide with mine on this subject and his version of a night hike appears on our illustration page.

Owing to lack of enthusiasm, there will be no culture page this week. Afterthought

NITS were asked if they would like to signal morse or semofor semifur semifour flags. Several accepted.

No More.

Signed Biro.¹⁰

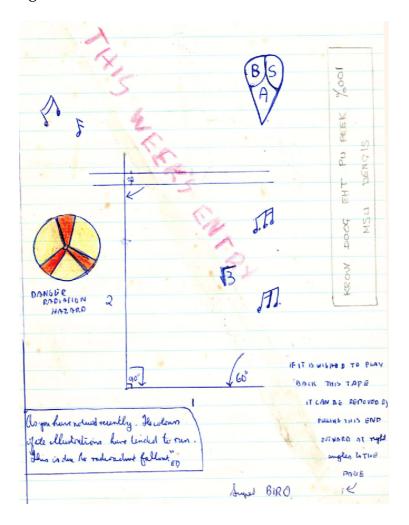


Editorial notes for 12th January 1962

- 1. Such comments need to be treated with caution as the scribe who identifies himself as 'Biro' appears to have an increasingly cynical and sarcastic attitude in his writing. This probably reflected a growing lack of interest in Scouting. Indeed, he left the troop round about March 1962
- **2.** Boy Scout Rodeo was introduced by Bob Miller. The goal was to pin the captive's shoulder to the floor, instead of lifting the captive off the floor as in British Bulldog.
- 3. British Bulldog. Scouts to run from one end of the hall to the other without being caught. Scouts were 'out' if they were caught and lifted off the ground for as long as it took to yell 'British Bulldog 1,2,3'. Those who were caught joined the captors trying to capture those who remained 'in'. The game was highly popular, but was banned in the modern era for being too 'rough'.
- 4. Patrol Leader Albert Runcie
- 5. More sarcasm. This was promotion
- 6. Troop Leader, Albert Runcie.
- 7. Significance unclear.
- 8. Campfires at troop nights were indoors where the Scout sat round a mock campfire that included an orange light bulb surrounded by a transparent film and sticks arranged like a campfire. As well as Campfire songs, there were also yells. Occasionally, patrols would put on a sketch.
- 9. Meaning unknown
- 10. Biro is thought to be the pen name for Dougal Urguhart.

19th January 1962

"Owing to the praise which we received from several quarters (and some halfs too) about our microfilm issue, we have decided that this week's issue will be recorded on magnetic tape which can be played back on any tape recorder running at a speed of 1 7/8 miles per hour. Naturally, the illustrations cannot be put on tape (hah hah), so as usual our resident artist Fred Rembrandt has done (literally) his drawings on the previous page. Ta" 1,2 Signed Biro.3





Operation: Time traveller sits in chair C, pours a glass of water down tube T into acorn A which starts growing, then he pulls string S which activates mallet anaesthetic M, thus putting the time traveller to sleep. Meanwhile, the acorn A is growing into a tree which pushes against board X, pivoted at P, and tilts bucket B of water over time traveller, thus waking him up. The period of time travel can be varied by substituting different types of tree for the acorn, If it is desired to keep the time traveller permanently travelling through time, the acorn can be removed surreptitiously.

F. Rembrandt.

Note from editor "This method of time travel has been verified by our resident mathematician

Diagram

Who says that it is quite plausible. (Our mathemetician

has since had a nervous beakdown) Edward⁴.

Editorial notes for 19th January 1962

- **1.** A night hike was arranged for the 19th January 1962, but the scribe makes no mention of it. It is presumed that he did not attend as nothing here appears relevant to the hike or any alternative troop meeting.
- 2. Such comments need to be treated with caution as the scribe who identifies himself as 'Biro' appears to have an increasingly cynical and sarcastic attitude in his writing. This probably reflected a growing lack of interest in Scouting. Indeed, he left the troop round about March 1962
- 3. Biro is thought to be the pen name for Dougal Urquhart.
- 4. Significance unclear.

2nd of February 1962

This week the Curlew Patrol were duty patrol and I. McLellan extra unsuccessfully tried to fold and put up the flag and at flagbreak the flag didn't break.¹

We then had inspection at which we got a mark of ??.2

The game was crab football³ and the⁴ patrol were the victors. At P.C.⁵, R. Berry passed Highway code or something and I. McLellan pazed⁶ woodcraft signs.⁷

We had a game of BB⁸ as three quarters voted for it – rather than Boy Scout Rodeo⁹.

Second Patrol Corners were next and Oz¹⁰ tried to teach B. McCallum 1st class¹¹ knots (extra unsuccessful)¹².

The announcements were given and one of them was that on a week on Sunday, 5th Renfrewshire troop were receiving new colours and that one from each patrol were going.

Scribe – not identified¹³

Who wrote the log? Why the blanks?14

Editor: I didn't. Bob or Bobby or Robin or Rab or Rabby, or Robby or Rob or Robert McCallum did. 15

Reason for blanks is to cover the sheets in bed. Do you not have blankets covering your sheets (skip it).¹⁵

Editorial notes for 2nd February 1962

- 1. One of the tests for the Tenderfoot Badge was to fold the Union Flag and to hoist it up on the flagpole such that it could be broken at the start of the meeting by the Patrol Leader of the Duty Patrol. Therefore mistakes were not uncommon when new Scouts (such as Ian McLennan) attempted this. A common mistake was to wrap it too tightly with the lanyard or to tie it such that the knot between the flag and the lanyard on the flagpole got trapped. Ian tried again the following week and passed.
- 2. Clearly, the Scribe had forgotten what the mark was. Bob Miller queried this in his feedback.
- 3. Same rules as football, but players have to sit on their behind and move using hands and feet. Goalkeepers allowed to stand but not allowed to use their hands. This version of the game made it less likely that windows would be broken.
- **4.** A space was entered here indicating that the Scribe could not remember.
- **5.** Patrol Corners
- 6. passed
- 7. This was one of the tests for the Tenderfoot Badge the first part of the progressive training scheme in Scouts. The test involved tracking which involved laying and following a trail marked out by natural signs that were ideally visible to the tracker but nobody else
- 8. British Bulldog. Scouts to run from one end of the hall to the other without being caught. Scouts were 'out' if they were caught and lifted off the ground for as long as it took to yell 'British Bulldog 1,2,3'. Those who were caught joined the captors

trying to capture those who remained 'in'. The game was highly popular, but was banned in the modern era for being too 'rough'.

- 9. Boy Scout Rodeo was introduced by Bob Miller. The goal was played like British Bulldog, but the aim was to pin the captive's shoulder to the floor, instead of lifting the captive off the floor as in British Bulldog
- 10. Patrol Leader Albert Runcie
- 11. The progressive Scout Training system involved gaining the Tenderfoot, 2^{nd} Class and 1^{st} Class Badges. Various tests had to be passed to gain each badge, most of which were related to Scouting skills. The ultimate goal was the Queen's Scout Badge.
- **12**. Other entries indicate that Bobby did not find knots and lashing particularly easy.
- 13. The comments added later indicated that the scribe was Bobby McCallum.
- 14. Comments added by Bob Miller when he checked the log.
- **15**. Comments added in response to Bob Miller's comments. These were possibly added by Second Dougal Urquhart.

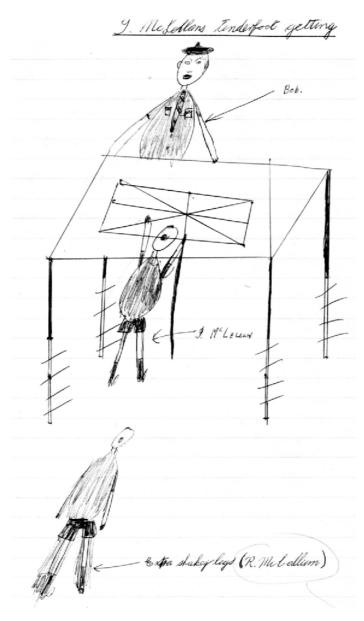
9th of February 1962

This week, the duty patrol was Falcon. After flag break, we had inspection at which we got eight points.

The game was ring stick¹ and the patrol wonded² it. At the Patrol corners³, I. McLellan passed flag break⁴ and finished his tenderfoot⁵, and R McCallum passed not first class knots. After a game of BB⁶, we had a game of dodgeball⁵. We had then second patrol corners and I McClellan was interviewed by the SM⁶. There was no campfire⁶ afterwards and so we just got our uniforms on and brought the table in so that I McLennan and another extra small economy sized Scout¹⁰ of the Seal Patrol to get their tenderfeet badges and since Oz¹¹ or Urf¹² were not there, R. McCallum had to lead I McLennan halfway to the table where I. McLellan overtook R. McC when R. McC stopped. I. Mc went forward to the table and was given his staff and hat and badges etc.

When that was over, flag done¹³ started and after that we went home.

Report by R. McCallum



Editorial notes for 9th February 1962

- 1. This was an interpatrol game played between two patrols. One member of each patrol stood on a chair at opposite ends of the hall, and the aim was to throw a rubber ring such that Scout holding the stick could 'catch' it on the stick. It was probably a non contact game played like basketball, but this needs to be confirmed. 2. won
- 3. At Patrol Corners, each patrol sat together and worked on the various Scouting skills that were required to pass tests for the Tenderfoot, 2^{nd} Class and 1^{st} Class badges. This was directed by the Patrol Leader and Second.
- **4.** One of the tests for the Tenderfoot Badge was to fold the Union Flag and to hoist it up on the flagpole such that it could be broken at the start of the meeting by the Patrol Leader of the Duty Patrol. Ian got this wrong the previous eek
- **5.** The progressive Scout Training system involved gaining the Tenderfoot, 2nd Class and 1st Class Badges. Various tests had to be passed to gain each badge, most of which were related to Scouting skills. The ultimate goal was the Queen's Scout Badge.
- 6. British Bulldog. Scouts to run from one end of the hall to the other without being caught. Scouts were 'out' if they were caught and lifted off the ground for as long as it took to yell 'British Bulldog 1,2,3'. Those who were caught joined the captors trying to capture those who remained 'in'. The game was highly popular, but was banned in the modern era for being too 'rough'.
- 7. The aim of Dodgeball was to throw a ball such that it hit Scouts below the knee. Last person left in was the winner.
- 8. Scout Master, Bob Miller
- 9. Campfires at troop nights were indoors where the Scout sat round a mock campfire that included an orange light bulb surrounded by a transparent film and sticks arranged like a campfire. As well as Campfire songs, there were also yells. Occasionally, patrols would put on a sketch.
- 10. Unfortunately, it is not known who this was.
- 11. Patrol Leader Albert Runcie
- 12 Second Dougal Urguhart.
- 13. Flagdown

16th of March 1962

That week the Fox patrol were duty patrol and, after inspection, at which we got 8 points, we had a game of ring stick² at which we were uterly³ defeated at ring stick by the Seal.

Patrol corners⁴ followed and R McCallum passed first-class⁵ knots (another mirical⁶). For the rest of PC⁷, R McCallum was taught splicings⁸ and R. Berry map and compass by Oz⁹.

At British Bulldog¹⁰, J. Moore was, as usual, the last person caught.

We also had a game of port and starboard¹¹. We had a campfire¹² at which all songs that were picked were picked by Ron¹³ who conducted them or something. Flag down and announcements were next after we got our uniforms on and then we headed homeward.

The folk that were there were Oz, R. McCallum and R. Berry.



Turn Over¹⁴

Wanted 1) Signature 2) More details 3) Coloured illustration. 15

Editorial notes for 16th February 1962

- 1. This is an error. It should be the 16th March.
- 2. This was an interpatrol game played between two patrols. One member of each patrol stood on a chair at opposite ends of the hall, and the aim was to throw a rubber ring such that Scout holding the stick could 'catch' it on the stick. It was probably a non-contact game played like basketball, but this needs to be confirmed. 3. utterly

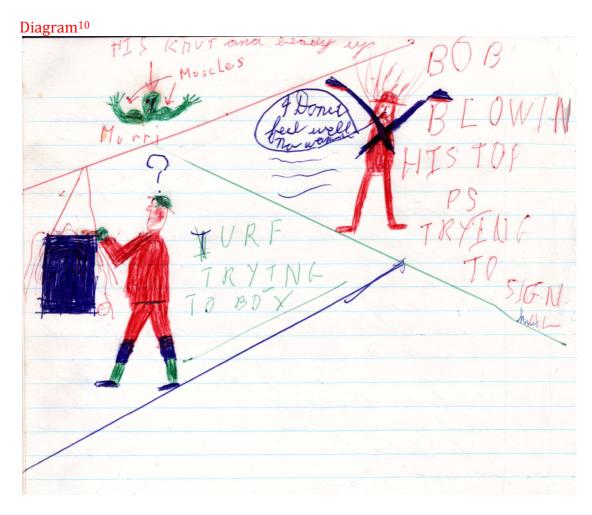
- **4.** At Patrol Corners, each patrol sat together and worked on the various Scouting skills that were required to pass tests for the Tenderfoot, 2^{nd} Class and 1^{st} Class badges. This was directed by the Patrol Leader and Second.
- 5. The progressive Scout Training system involved gaining the Tenderfoot, 2^{nd} Class and 1^{st} Class Badges. Various tests had to be passed to gain each badge, most of which were related to Scouting skills. The ultimate goal was the Queen's Scout Badge.
- 6. miracle
- 7. Patrol Corners
- 8. Splicing was a skill tested for the 1^{st} Class badge. It involved repairing the frayed end of a rope by 'tucking' the loose strands back under the intact strands of the rope itself. Not an easy skill to master.
- 9. Patrol Leader Albert Runcie
- 10. British Bulldog. Scouts to run from one end of the hall to the other without being caught. Scouts were 'out' if they were caught and lifted off the ground for as long as it took to yell 'British Bulldog 1,2,3'. Those who were caught joined the captors trying to capture those who remained 'in'. The game was highly popular, but was banned in the modern era for being too 'rough'.
- 11. Another popular game played during troop nights. The walls of the hall were defined as port, starboard, fore and aft. Scouts to run to the relevant wall when Port, Starboard etc was called out. Last Scout there was out. Last Scout remaining was the winner. The game included other commands such as Freeze, Man the Lifeboats etc.
- 12. Campfires at troop nights were indoors where the Scout sat round a mock campfire that included an orange light bulb surrounded by a transparent film and sticks arranged like a campfire. As well as Campfire songs, there were also yells. Occasionally, patrols would put on a sketch.
- 13. Patrol Leader Ronald Lind, who was in charge of campfire songs.
- 14. This was a 'fold over'. When opened, the message was 'Hee, Heee, Hee, Hee, Hee, Hee, Hee.'
- 15. Additional comments made by Junior ASM Alastair B Cram.

23rd of February 1962

This week, the Fox patrol was duty patrol. After Flagbreak, we had inspection and Kingfisher got 4 points off. We had a game of ring stick¹ and Seagull patrol won as usual. Next, we had patrol corners² and I passed my knots and I McLennan passed flagbreak. After Patrol Corners³, we had a game of British Bulldog⁴ and Rodeo⁵ and R. Berry was put out because he won last week and, as was expected, Moorie⁶ won.

We had patrol corners once and no won⁷ in our patrol passed anything. Next, came campfire⁸ and we sang a few gay⁹ songs and then called it a day.

Yours, Raymond Berry

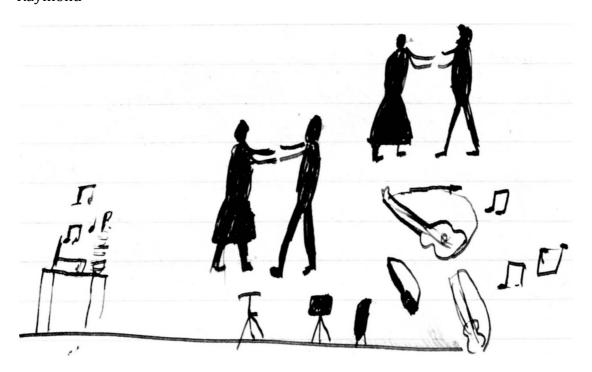


Editorial notes for 23rd February 1962

- 1. This was an interpatrol game played between two patrols. One member of each patrol stood on a chair at opposite ends of the hall, and the aim was to throw a rubber ring such that Scout holding the stick could 'catch' it on the stick. It was probably a non-contact game played like basketball, but this needs to be confirmed.
- 2. At Patrol Corners, each patrol sat together and worked on the various Scouting skills that were required to pass tests for the Tenderfoot, 2^{nd} Class and 1^{st} Class badges. This was directed by the Patrol Leader and Second.
- 3. Patrol Corners
- **4.** British Bulldog. Scouts to run from one end of the hall to the other without being caught. Scouts were 'out' if they were caught and lifted off the ground for as long as it took to yell 'British Bulldog 1,2,3'. Those who were caught joined the captors trying to capture those who remained 'in'. The game was highly popular, but was banned in the modern era for being too 'rough'
- 5. Boy Scout Rodeo was introduced by Bob Miller. The goal was played like British Bulldog, but the aim was to pin the captive's shoulder to the floor, instead of lifting the captive off the floor as in British Bulldog
- 6. John Moore
- 7. won
- 8. Campfires at troop nights were indoors where the Scout sat round a mock campfire that included an orange light bulb surrounded by a transparent film and sticks arranged like a campfire. As well as Campfire songs, there were also yells. Occasionally, patrols would put on a sketch.
- 9. In the early 1960s, the word 'gay' was used in terms of being 'jolly'
 10. The diagram represents John Moore (Murri), and Dougal Urquhart (URF).
 There is uncertainty regarding 'Bob' as this could be Bob Miller or Bobby
 McCallum.

2nd of March 1962

This was the big night. The dance¹. A good time was had by all. Yours,
Raymond²



Editorial notes for 2nd March 1962

- 1. This was possibly the annual dance involving the 70th Scouts and the Finnart Guides.
- 2. Raymond Berry

9th of March 1962

This week we had Flag Break.

After, we had a game of Crab Football¹ and Kingfisher won the game. After this, we had Patrol Corners² and I. McLennan passed his hand axe and knife³. Next we had a game called British Bulldog⁴ and Moorie⁵ won as usual. We had patrol corners afterwards and everyone scamed to be thirstay⁶.

After we had campfire⁷ and all went home.

Yours sincerely, Raymond.8



Editorial notes for 9th March 1962

- 1. Same rules as football, but players have to sit on their behind and move using hands and feet. Goalkeepers allowed to stand but not allowed to use their hands. This version of the game made it less likely that windows would be broken.
- 2. At Patrol Corners, each patrol sat together and worked on the various Scouting skills that were required to pass tests for the Tenderfoot, 2^{nd} Class and 1^{st} Class badges. This was directed by the Patrol Leader and Second.
- 3. This was a test that counted towards the 2^{nd} Class Badge.
- **4.** British Bulldog. Scouts to run from one end of the hall to the other without being caught. Scouts were 'out' if they were caught and lifted off the ground for as long as it took to yell 'British Bulldog 1,2,3'. Those who were caught joined the captors trying to capture those who remained 'in'. The game was highly popular, but was banned in the modern era for being too 'rough'
- 5. John Moore
- 6. Meaning unclear
- 7. Campfires at troop nights were indoors where the Scout sat round a mock campfire that included an orange light bulb surrounded by a transparent film and sticks arranged like a campfire. As well as Campfire songs, there were also yells. Occasionally, patrols would put on a sketch.
- 8. Raymond Berry

16th of March 1962

Tonight, as usual, we had Flag Break. After Flag Break, we were inspected and we were inspected. And the Kingfisher were late and got one point of. After, we had a game of crab football and W² Won.

Next we had patrol corners³ and R. Berry passed his map and compass. After, we had British Bulldog⁴ and Moorie⁵ won as usual. Next we had patrol corners and nobody in our patrol passed nothing. After, we had campfire⁶ and we went home. Your sincerely,

Raymond⁷



Editorial notes for 16th March 1962

- 1. Not clear why this was repeated.
- 2. It is not known who 'W' represents.
- 3. At Patrol Corners, each patrol sat together and worked on the various Scouting skills that were required to pass tests for the Tenderfoot, 2^{nd} Class and 1^{st} Class badges. This was directed by the Patrol Leader and Second
- **4.** British Bulldog. Scouts to run from one end of the hall to the other without being caught. Scouts were 'out' if they were caught and lifted off the ground for as long as it took to yell 'British Bulldog 1,2,3'. Those who were caught joined the captors trying to capture those who remained 'in'. The game was highly popular, but was banned in the modern era for being too 'rough'
- 5. John Moore
- 6. Campfires at troop nights were indoors where the Scout sat round a mock campfire that included an orange light bulb surrounded by a transparent film and sticks arranged like a campfire. As well as Campfire songs, there were also yells. Occasionally, patrols would put on a sketch.
- 7. Raymond Berry

23rd of March 19611

Tonight as usual we had flagbreak and after that we had a game of crab football² and the Falcon won.

After that, we had PC³ and nobody past nothing.

Next we had a game of British Bulldog⁴ and after we had a game of Hopping Charley⁵ and Mi⁶ won.

After we had patrol corners and nobody passed nothing. After, we had a campfire⁷ and we sung lots of songs and, after, we put our uniform on and put the flag down to rest and went home.

Yours

Raymond8

[Please excuse spelling and writing R.S.⁹]



An extra large inky thumbprint?¹⁰
The person responsible has now been given an extra large boot print.¹¹

Margin? Irrelevant, illegible, immaterial etc., but not too bad for a beginner. ¹⁰ Alastair B. Cram (VJASM) ¹²

Some of the staff have recently left (that's right, left), namely Urf¹³ and his gang and they¹⁴ new tot is extra, extra inexperienced (eg. see above).^{10,11}

Editorial notes for 23rd March 1962

- 1. This should be 1962, rather than 1961
- 2. Same rules as football, but players have to sit on their behind and move using hands and feet. Goalkeepers allowed to stand but not allowed to use their hands. This version of the game made it less likely that windows would be broken.
- 3. At Patrol Corners, each patrol sat together and worked on the various Scouting skills that were required to pass tests for the Tenderfoot, 2^{nd} Class and 1^{st} Class badges. This was directed by the Patrol Leader and Second
- **4.** British Bulldog. Scouts to run from one end of the hall to the other without being caught. Scouts were 'out' if they were caught and lifted off the ground for as long as it took to yell 'British Bulldog 1,2,3'. Those who were caught joined the captors trying to capture those who remained 'in'. The game was highly popular, but was banned in the modern era for being too 'rough'
- **5.** Hopping Charlie involved Scouts hopping with arms crossed, and shoulder charging others to make them lose balance.
- **6**. The Scout concerned has not been identified.
- 7. Campfires at troop nights were indoors where the Scout sat round a mock campfire that included an orange light bulb surrounded by a transparent film and sticks arranged like a campfire. As well as Campfire songs, there were also yells. Occasionally, patrols would put on a sketch.
- 8. Raymond Berry

- 9. Not clear who or what R.S. represents.
- 10. An additional comment made by log reviewer, Alastair B. Cram
- 11. Comment provided in response to A. Cram's comment.
- 12. Very Junior Assistant Scout Master. Probably not an official title and was used for older Scouts who had joined the Scouters' team but were not yet old enough to qualify as Assistant Scout Masters.
- 13. Second Dougal Urquhart
- **14**. *the*

1st June 1962

Prologue

This month again I write to tire you, And so one more pick up my biro. I'm sorry this month five Fridays had. I'm sorry this log'll drive you mad.

This week as last we had inspection, Then made our way in Lyle Hill direction, With us we took our staffs and patrol logs, (Often mistook for bloody rags)

Now we were given our instruction¹, Certain to lead us to destruction, Towards Craig's Top² we were to run, And stick our staffs into the grun.

(Ozwegian³ for ground)

On top of them our flags to put, Then wait for one blow on the flute⁴, Then other flags we would collect, Before our own one got the nick.

One whistle blown, from our flag, I measure, Leaving the rest to guard our treasure. A Hovering Falcon soon I espy, "Have at thee, coward', I boldly cry.

At him I fly with lightning speed, And tussle with him on the mead. Under my strength, he quickly wanes, And saves his skin from further pains.

One only Wiff⁵ now bars the road, And towards it I quickly strode; Then! Like a flash of lightning's course, Poor Wiff was groveling in the gorse.

I snatched the flag! I scented glory. (What Wiff said is another story)
The Falcons now flew in pursuit,
But for them the KF⁶ was too cute;
The flag I handed to our new recruit,
Falcon followed Kingfisher in a wild goose chase,
But soon KF had won the race.

Happy to find the Falcon had no bereavements, Proud of all our own achievements. But soon we found to our dismay, The Seal with our flag had made away.

The game of baseball⁷ for to play, From this prank we made our way. We soon arrived upon the pitch, With cow toit⁸, it was really rich.

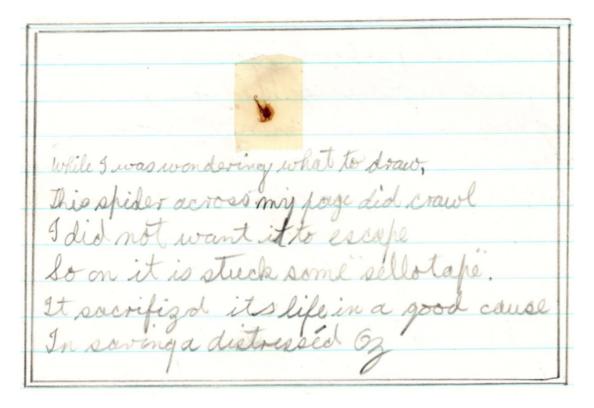
Our team was first to have a strike, And hit the ball with all our might. But home runs were very few. (I think they almost totaled two.)

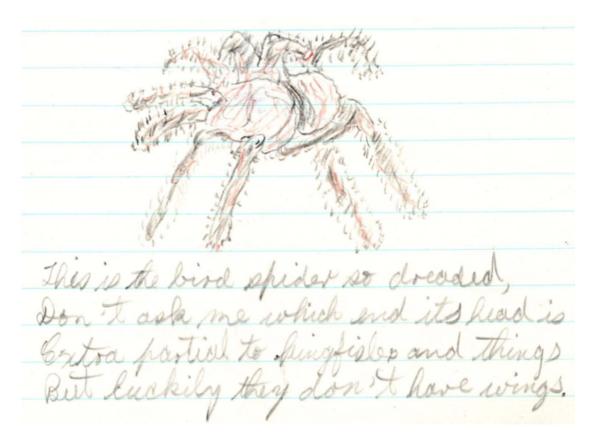
The other team were just as poor, I 'hink they ended up with fewer. Then soon enough, we were dismissed. And to home we quickly sped.

Possibly we'd also a game of ball,* But of that I can't recall. Ring-stick⁹ too we may have tried, But my brain is rather tired.

Signed KFPLOZ¹⁰

*(If I put a foot in at the * mark I'd have two many feet in the line)





Editorial notes for 1st June 1962

- 1. What follows is a description in verse of a typical wide game, which usually involved a 'rammy'. In this wide game, each patrol were tasked with capturing the patrol flag from another patrol, whilst defending their own flag.
- 2. Top of the Lyle Hill
- 3. The Oz of Ozwegian refers to Albert Runcie
- **4.** *Actually a whistle*
- **5**. Billy Phillips, Second of the Falcon Patrol
- 6. Kingfisher
- 7. It is not known who introduced baseball to the 70^{th} , but it was certainly popular at camps and outdoor meetings. Bob Miller may have introduced it but there is no evidence to back that up as yet.
- **8**. A very suitable word compared to the obvious alternative.
- 9. This was an interpatrol game played between two patrols. One member of each patrol stood on a chair at opposite ends of the hall, and the aim was to throw a rubber ring such that Scout holding the stick could 'catch' it on the stick. It was probably a non-contact game played like basketball, but this needs to be confirmed.
- 10. Kingfisher Patrol Leader OZ, where Oz is the nickname for Albert Runcie.

8th June 1962

As we were duty¹, I broke the flag, For once there was not one small snag, Then when all had been inspected, Up the hill we were ejected.

Soon at the park², we arrived with staffs³ Behind us came the Scouters' gasps
To run up there nine to the dozen.
When there's no palatial USM⁴.

Really is a bit exhausting, In an evening when it's roasting. They soon arrive within the gate, Where we stand to hear our fate.

They tell us we are all marooned, (Perhaps oor boatie ran agroond)? No! we're told it's only leakin', And we have to build a beacon!⁵

When the flames are about so high Blokes from Kilcreggan will us spy. We wonder why one fire would n' do, These scouters are a real queer crew.

Four feet off the ground must it be? These scouters really annoy me. What do they do when we are working. The(y) stroll and watch with quiet smirking.

Or reminisce on times like these, When they pleaded for rest on bended knees. They regarded our work with cynical scrutiny, I don't know why we didn't mutiny.

Soon some beacons were ablaze, The scouters, they were all amazed. Our beacon of three scout staffs consisted⁶ Digging up turf⁷ our hands were blistered.

This turf was covered with beautiful tar.
Our beacon was the best by far.
We wrapped our fuel in waterproof trousers,
So much that is as their size allowed us.

A match we put to the beautiful edifice. I'm afraid the Fox were well ahead of us. From Port Avadie⁸ to Loch Melfort⁸ side, From Tayvallich⁸ unto the depths of the Clyde, I'm sure all our beacons would be admired, But soon enough, they'd all expired.

To baseball⁹ now we all dispersed,¹⁰
And in this game we were quickly digressed.
We played the game at the edge of the cliff,*
And soon over it the ball did drift.

It was soon found by Mr. Jeyesy,¹¹ What he did next may well amaze ye. Third ball after we'd renewed the game, Jeysey had it over the cliff once again.

We hunted and hunted to little avail, Until the light began to fail, Then and there we were dismissed. And went unto our nice warm pits. Ron's¹¹ beacon staffs were rather marred, They ended up quite fine and charred.

Signed KFPLOZ¹²

*Ach well it rhymes anyway¹³



This is the story of little Redge,
Whose daddy's nest was in a hedge.
But before the house was truly built,
Wee Redge he did beat the stilt (or was it stork)
And so while singing a sweet song,
She laid Redge upon our lawn.
Above you see part of his shell,
But the rest is drawn in
(sorry no time to finish)¹⁴



Editorial notes for 8th June 1962

- 1. Duty patrol. The duty patrol had various duties to perform at troop night such as sweeping the hall after the meeting and returning any furniture that had been removed.
- 2. Presumably the Lyle Park.
- 3. Scout staffs were made from ash wood and had markings a foot apart. At the top of the staff, the last foot had markings representing inches. It is believed that 6 of the 12 inches making up a foot were marked, but this needs to be confirmed.
- **4.** This may refer to Bob Miller's car. Possibly USM was part of the registration number.
- 5. This activity is an example of a stunt where the patrols had to undertake some task or other. In this case, it was to create a beacon that was 4 feet off the ground. It appears that Scout staffs were used to hold a platform on which the beacon could be built.
- **6.** It is assumed that the three staffs served as legs for a platform holding the beacon.
- 7. Presumably the turf was laid on the platform, with the beacon built on that. This would prevent the platform itself burning.
- 8. Sites of previous summer or Easter camps.
- 9. It is not known who introduced baseball to the 70th, but it was certainly popular at camps and outdoor meetings. Bob Miller may have introduced it but there is no evidence to back that up as yet.
- 10. Presumably to the field near the top of the Lyle Hill on the north side of the road. This used to be used for grazing and so there were no bushes or trees there during the 1960s. Many bushes and trees have grown on the field in recent years, and so it would not be possible to play baseball or football there now.
- 11. Ronald Lind, PL of the Fox Patrol.
- 12. Kingfisher Patrol Leader OZ, where Oz is the nickname for Albert Runcie
- 13. Comment made by Albert Runcie at the point marked by the star
- 14. Comment added by Albert Runcie.

15th June 1962

I don't quite know what happened this week, (Cos you're aware my brains quite theek)
But as I know I'll do my best
To have an intellegent guess(t)

[Ozwegian1 for thick]2

We was first inspected by a bloke called Bob³, Who of five points was us to rob.

Next we'd a game of crab footbul⁴,

In the first round we were beaten three nul,

[beautiful grammar]²

[to rhyme with bul]²

Possibly this was because, (but I couldn't really tell ya), KF⁵ ploz⁶ had a bust up patella⁷ Another rumour wa he'd gone off with his housemaid, To that I doubt if he'd degrade,

But now to stop inventing excuses, And say that we lost which was rather a nuisance, At first PC⁸, 1 test was past by our second, For the KF⁵ patrol was almost a record.

Next on the programme was a game of gym shoe,⁹ The aforesaid footwear is apt to de-limb you, Specially when it's in the hand of Ken¹⁰, Who makes the shoe go like unelectric fan*

Speak the * word like as if you're from Eton Not as if you supported dee 'Ton. Now I really must get on with this ramble Or you'll be shutting the book in a fit of anger.

[short for Morton]²

British Bulldog¹¹ was the last game that night, Which gave the li'le lads a bit of a fright, But really its bark is worse than its bite.

We ended the evening with a camp-fire song, Which was taken by Fox PL Ron¹². It really was a bit of a failure, The noise was enough to really rile yur.

Before dismissal, we had some announcements, With one or two important pronouncements, Namely first scout MacCallum is to be our second¹³, Of that we had already reckoned.

Oh! There is a parade in only nine days, At which some scouts were really amazed. Quickly the whole of the KF⁵ patrol. Was thinking of excuses why they couldn't go. Scout McCallum said he'd just had a hernia (The details of which don't really concern ya).
R. Berry had something wrong with 'is abdomen, And he really must keep from roamin'.

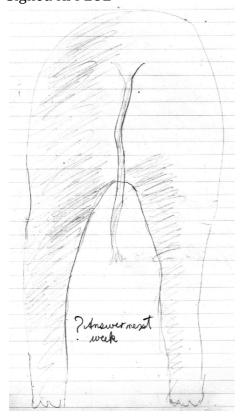
I.Maclennan was sure he'd be down with two hours flu [My Biro has run out once again, So now I'm afraid I'll resort to my pen.]
I said that excuse would hardly do.

J. Ramage said I've thought of mine, I think I'll conveniently forget starting time. And they all said, "I 'spose you'll be on parade" I bashfully replied "It's the knee of my house maid".

"I know", I continued a march is fine for the constipation, But really it's bad for a dislocation. Dismissal over, they quickly cruise off To do mischief in the grounds of Balclutha.¹⁴

Oh! There was a second PC⁸ somewhere along, If you think more tests were passed you'd be wrong. I'll be back next week to bore you again, But until that time I'll lay down my pen.

Signed KFPLOZ¹⁵



Editorial notes for 15th June 1962

- 1. The Oz of Ozwegian refers to Albert Runcie whose nickname was Oz
- 2. Comments added to the poem by the poet
- 3. Scout Master, Bob Miller
- **4.** Same rules as football, but players have to sit on their behind and move using hands and feet. Goalkeepers allowed to stand but not allowed to use their hands. This version of the game made it less likely that windows would be broken.
- 5. Kingfisher
- 6. Patrol Leader OZ, where Oz is the nickname for Albert Runcie
- 7. Albert suffered a dislocated knee at one of the troop meetings in September 1961, which involved him being taken to hospital.
- 8. Patrol Corners. Each patrol sat together and worked on the various Scouting skills that were required to pass tests for the Tenderfoot, 2nd Class and 1st Class badges. This was directed by the Patrol Leader and Second
- 9. The game would have been 'Swing the Sandshoe' where the Scouts stand in a circle with a Scouter swinging a sandshoe on the end of a rope for the Scouts to jump over.
- 10. A.S.M. Ken Johnson.
- 11. British Bulldog. Scouts to run from one end of the hall to the other without being caught. Scouts were 'out' if they were caught and lifted off the ground for as long as it took to yell 'British Bulldog 1,2,3'. Those who were caught joined the captors trying to capture those who remained 'in'. The game was highly popular, but was banned in the modern era for being too 'rough'
- **12.** Ronald Lind, PL of the Fox Patrol was the designated campfire guru for the toop.
- 13. Promotion of Bobby McCallum to Patrol Second
- 14. Balclutha was an impressive mansion owned by the Scott family (of Shipbuilding fame). It lay in extensive grounds on the opposite side of Madeira Street from Finnart Church, but was probably empty by 1962. The mansion was eventually demolished and the grounds were used for the new Greenock Academy which opened about 1964. Greenock Academy was closed in 2011 and was itself demolished in 2015 after a three year period when it was used as the location for the TV series Waterloo Road.
- 15. Kingfisher Patrol Leader OZ, where Oz is the nickname for Albert Runcie

Wednesday 20th June 1962

On Wednesday evening, we had a patrol meeting,¹ Nothing accomplished 'cept lots of eating. I also tenderfoot revise.² I really couldn't believe mine eye.

Second MacCallum's effort at a bowline Was really, really quite obscene.
Of badge work too, I probed the matter, I wish there was a badge for chatter.

I showed plaster casts how to make, Wish I hadn't for their mother's sake.

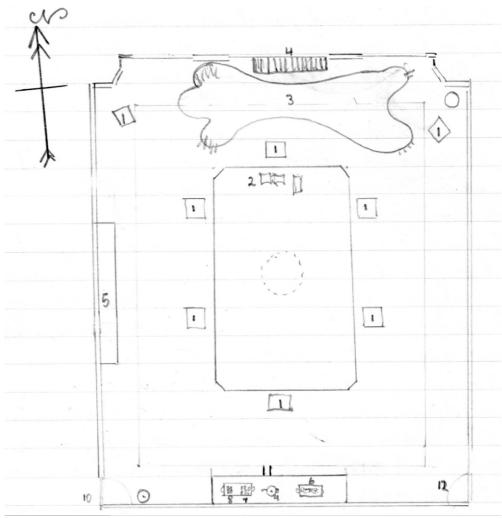
On supper now, we fed our faces After we had said our graces. Then to home the gluttons sped, No doubt 'nother supper to get fed.

Signed KFPLOZ³

Answer to last Friday's puzzle – The north end of a south bound elephant.

Editorial notes for 20th June 1962

- 1. Probably at Albert Runcie's home
- 2. To be more specific, Albert was assessing how well the Scouts in his patrol remembered the Scouting skills tested in the Tenderfoot badge the first badge gained in Scouting's progressive training system.
- 3. Kingfisher Patrol Leader OZ, where Oz is the nickname for Albert Runcie.
- **4.** It is not clear what is meant by 'rambles' in the room plan below.



Plan of patrol conference room

1) Chairs 2) Rambles⁴ 3) Bear rug 4) Radiator 5) Fire Place 6) Biscuits 7) Salmon sandwiches 8) gammon sandwiches 9) Tea 10) Cupboard 11) Sideboard 12) Door for waiters etc.

23rd June 19611

Tonight on duty² were she Seal. And broke the flag with ready zeal. For the game, they chose as usual, (Guess) We haven't had a change since before Methusula.

Yes! Crab football³ was the choice, Oh how we all did not rejoice. Young Nizz⁴ of Curlew had us in tears. He'd arrived back from the Gondoliers.⁵

'Cos to play the Curlew we were picked, But before the end we had 'em licked. There is nothing like a little flattery, To make R.Berry score a hatrick.

To the final we now had come, Here the result was rather glum, 'Gainst the Falcon we had to compete, In the end we were well beat.

Although the defence was extra dour, All they could kick up was stour.⁶
Our attack was just like Pakistan's⁷ – It really didn't stand a chance.

[or sit]8

There was nothing we could do, And ended up - down four-two.

PC⁹ was next on the programme So to them we slowly ran. To do back splices¹⁰ behind your wrist, You almost have to do the twist.

To teach R. Berry hand axe and knife, You have to watch your very life.

To teach your Second¹¹ estimation,¹²
Really gives you palpitation.

To teach J. Ramage Union Flag, I find it really quite a snag. He rushes to tell me that it broke.

I wonder why it's such a joke.

At this first attempt we all rejoiced, Until I found he'd broke the hoist. 14 I teach I. MacLennan map and compass These grid refs. They really stump us. But soon three whistles¹⁵ we hear blown, And from the hall our chairs are thrown. Of horses and riders¹⁶ we now have a game, Two legged horses! – It's really insane!

The next on the list is British Bulldog,¹⁷
They lift you up as if you're a log.
The next to come is a kind of stunt,
Imagine you've a leak in your punt.

There's a desert island just lying handy So you say to your mate "Shall we land eh?' Your punt is quickly going down So for necessities you look around.

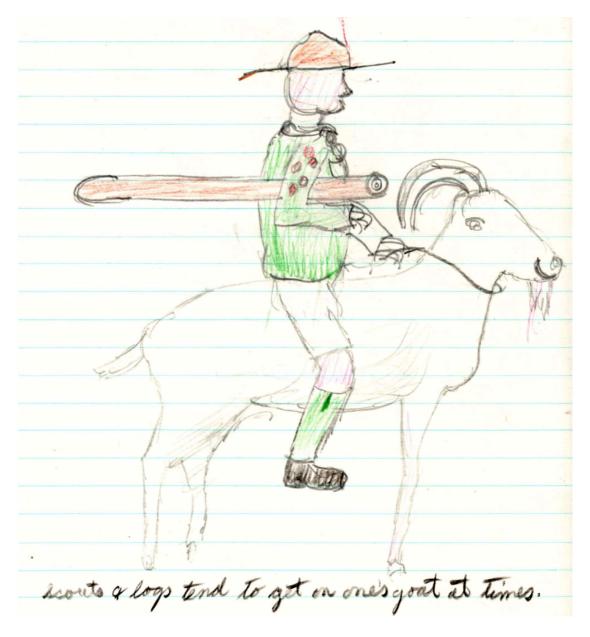
On the floor of the punt (in our case the hall), All the gear has neatly been installed. Of these things we choose one plus nine, To have on our island frun 18 'ndefinite time.

These we write down on a slip of paper And hand to big Niz¹⁹ to be marked later. We now had drill for Sunday's parade, 'Twas no a success I'm rather afraid.

If right from left we could only make out, It would be much better, of that there's no doubt. We now had the usual intimations Of which there were few or no sensations.

Now for the flag down and dismissal And here I'll end this long epistle.

Signed KFPLOZ²⁰



Editorial notes for 22nd June 1962

- 1. The date ought to be the 22^{nd} June 1962, rather than the 23^{rd} June 1961
- 2. Duty patrol. The duty patrol had various duties to perform at troop night such as sweeping the hall after the meeting and returning any furniture that had been removed. The PL of the duty patrol also broke the flag at the start of the meeting and lowered it at the end.
- 3. Same rules as football, but players have to sit on their behind and move using hands and feet. Goalkeepers allowed to stand but not allowed to use their hands. This version of the game made it less likely that windows would be broken.
- 4. Michael Nisbet, PL of the Curlew Patrol
- **5**. This suggests that Michael had been involved in the school production of the Gilbert and Sullivan operetta called the Gondoliers.
- 6. 'Stour' can mean dust or conflict either meaning could apply.
- 7. The Pakistani cricket team was visiting England for a 5-match test series. The second test took place from the 21^{st} - 23^{rd} June. On the first day of that test, Pakistan

was skittled out for only 100 runs with Fred Truman taking 6 wickets. England's first innings reply was 370 runs.

- 8. Comments added to the poem by the poet
- 9. Patrol Corners. Each patrol sat together and worked on the various Scouting skills that were required to pass tests for the Tenderfoot, 2^{nd} Class and 1^{st} Class badges. This was directed by the Patrol Leader and Second
- **10**. Splicing was a skill tested for the 1st Class badge. It involved repairing the frayed end of a rope by 'tucking' the loose strands back under the intact strands of the rope itself. Not an easy skill to master.
- 11. The Second of the Kingfisher Patrol was Bobby McCallum
- **12**. Estimation was one of the tests for the 1st Class Badge. It involved learning techniques that could be used to determine the height of a tree or steeple, as well as the width of a river. It involved mathematical principles and was reasonably accurate.
- 13. To carry out a flagbreak, the flag is folded, rolled then secured with the lanyard such that it remains folded when hoisted. Flagbreak involves tugging the hoist rope such that the flag is unfurled.
- **14**. *Presumably the rope used to hoist the flag to the top of the pole.*
- 15. Three whistles were the recognized signal at troop meetings and camp for patrols to gather and line up at a central point.
- 16. Horses and riders involved Scouts pairing up with one Scout (the rider) being piggy backed by the other (the horse). The idea was for each horse and rider to unseat their opponent (or opponents). It made sense for the lighter Scout to be the rider, but the Scouters sometimes replayed the game with horse and rider swapped round.
- 17. British Bulldog. Scouts to run from one end of the hall to the other without being caught. Scouts were 'out' if they were caught and lifted off the ground for as long as it took to yell 'British Bulldog 1,2,3'. Those who were caught joined the captors trying to capture those who remained 'in'. The game was highly popular, but was banned in the modern era for being too 'rough'
- 18. Possibly short for 'for an'
- 19. ASM John Nisbet
- 20 Kingfisher Patrol Leader OZ, where Oz is the nickname for Albert Runcie.

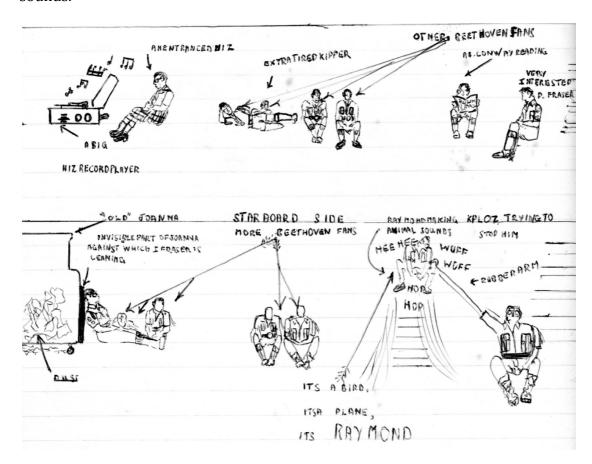
14th September 1962

Tonight, Fox were duty patrol¹ and the flag broke first time!!!!!
The game, which was not at all received with enthusiasm by all concerned, was by special request, can you guess? Voted the mostest Fox Patrol CRAB-FOOTBALL². We were extra good at the game, which was CRAB-FOOTBALL. We actually won two games and in the finals received a crushing DEFEAT FROM THE SEA-GULLS AT CRAB FOOTBALL.

Patrol Corners³ was next where I⁴ (and I'm proud of it) was redundant. Bobby McCallum was splicing a rope into which he was getting entangled helped by KFPLOZ⁵. Whereas Jimmy Rammage was rambling on about things he knew nothing about. Our patrol box was really in a mess!

After this, a spiffing game of 'fore, aft, port, starboard⁶ was enjoyed (by) most of the energetic types.

Beathoven's fifth symphony in A Major was next on the programme. Before this, we were treated to a swinging lecture on the merits of the Scottish National Orchestra's concert on the town hall. Niz⁷ switched on the record and I commenced to drop off to sleep. Alan Conway continued to read about living protoplasms from 40,000AD⁸ and Raymond⁹ started to make strange, animal sounds.¹⁰



The campfire¹¹ was great as we listened to the strains of the Scouters song¹² accompanied by the George Conway whistlers. After this, we were dismissed and we wandered off home.

Signed



(Pen name for Features Editor)

New Potty Rhyme Preface: This story I find it hard to tell, It's an epic of those man-made fibres, Who was so smart he could do anything.

Oh, oh, oh. A wompom is a wonderful thing, You can S – T – E – T – C – H it, You can pull it, You can tramp on it, You can tie it, Oh a wompom is a wonderful thing.

NEXT WEEK AN ILLUSTRATION OF A WOMPOM SIGNED BY YOURS TRULY



Editorial notes for 14th September 1962

- 1. Duty patrol. The duty patrol had various duties to perform at troop night such as sweeping the hall after the meeting and returning any furniture that had been removed. The PL of the duty patrol also broke the flag at the start of the meeting and lowered it at the end.
- 2. Same rules as football, but players have to sit on their behind and move using hands and feet. Goalkeepers allowed to stand but not allowed to use their hands. This version of the game made it less likely that windows would be broken.
- 3. Patrol Corners. Each patrol sat together and worked on the various Scouting skills that were required to pass tests for the Tenderfoot, 2nd Class and 1st Class badges. This was directed by the Patrol Leader and Second
- **4.** Unfortunately, the identify of the 'Features Editor' has not been established.
- 5 Kingfisher Patrol Leader OZ, where Oz is the nickname for Albert Runcie.
- 6. Another popular game played during troop nights. The walls of the hall were defined as port, starboard, fore and aft. Scouts to run to the relevant wall when Port, Starboard etc was called out. Last Scout there was out. Last Scout remaining was the winner. The game may also have included other commands such as Freeze, Man the Lifeboats etc.
- 7. ASM John Nisbet
- 8. It is not known what he was actually reading.
- 9. Raymond Berry of the Kingfisher patrol.
- 10. The accompanying sketch shows a number of Scouts from various patrols. Kipper was Ian Paterson, who had a reputation for sleeping in (hence the nickname). "Old" Joanne is presumably the piano but it is not known why that name was adopted. Niz was John Nisbet. KPLOZ was Albert Runcie (PL of the Kingfisher)

- 11. Campfires at troop nights were indoors where the Scout sat round a mock campfire that included an orange light bulb surrounded by a transparent film and sticks arranged like a campfire. As well as Campfire songs, there were also yells. Occasionally, patrols would put on a sketch.
- 12. Unfortunately, it is not known what the Scouters' song consisted of.

21st September 1962

I think we were duty patrol tonight¹; the flag broke first time that is because it was done in the special thirded Kingfisher method².

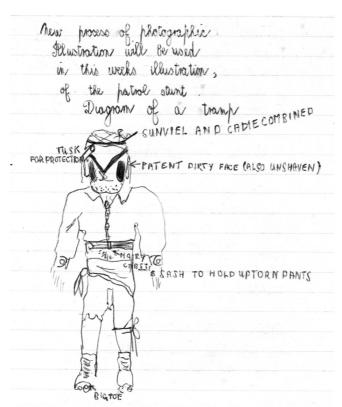
At inspection, we got 8 pts.

The game was something that we'd got tired of and we hadn't a change of since May of this year. It was give you three guesses! Of course! Yes! You've guessed it; it was, wait for it.

CRAB FOOTBALL.

We beat the Curlew, hammered the Seal and we beat the Seagull by a narrow margin to win the game.

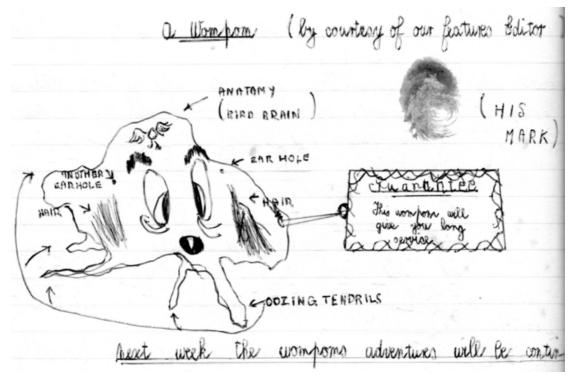
Patrol corners⁴ was next where I⁵ was not redundant, but trying to learn Highway Code with several small⁶ climbing over me to get to the Test Book. Plus one R. McKnight showing me his Lederhosen (German for leather pants) which were really quite something special; they even had hand warmers built in. Oz⁷ was teaching Jimmy Ramage map and compass which he successfully passed. What a miracle! Bobby⁸ was doing a thing nobody has done before to my recollection – rambling and trying to do splices⁹ at the same time. After that, we had a game of BB¹⁰ at which the 2nd Scouts were in the middle and we quickly caught all the men because I was a 2nd Scout and was in the middle. In the stunt¹¹, I was dressed as a tramp (see illustration) but in the competition we were beaten.



Dismissal was next and after that, the chairs were put away and we went home.



Signed Features Editor⁵



Next week adventures of the Wompom¹² will appear in Editor KPLOZ¹³'s article.

Editorial notes for 21st September 1962

- 1. Duty patrol. The duty patrol had various duties to perform at troop night such as sweeping the hall after the meeting and returning any furniture that had been removed. The PL of the duty patrol also broke the flag at the start of the meeting and lowered it at the end.
- 2. This probably involved folding the flag in half lengthwise to begin with then folding it concertina like in thirds. The flag would then be rolled up to the end with the lanyard. The lanyard would be looped round the rolled up flag and then a loop of the lanyard tucked under the lanyard to allow a quick release. The trick was to make sure that the final wrap and loop process was tight enough to survive the folded flag being raised to the top of the flagpole, but loose enough that tugging the lanyard at the bottom would pull the loop free and allow the flag to unfurl.
- 3. Same rules as football, but players have to sit on their behind and move using hands and feet. Goalkeepers allowed to stand but not allowed to use their hands. This version of the game made it less likely that windows would be broken.
- **4.** Patrol Corners. Each patrol sat together and worked on the various Scouting skills that were required to pass tests for the Tenderfoot, 2^{nd} Class and 1^{st} Class badges. This was directed by the Patrol Leader and Second. Scouters were on hand to test individual Scouts on specific tests, but this was done away from the rest of the patrol.
- 5. The identity of the scribe calling himself the 'Features Editor' has still to be determined. However, he identified himself as 2^{nd} Scout of the Patrol.
- 6. Presumably 'small Scouts'.
- 7. Albert Runcie (PL of the Kingfisher Patrol).
- 8. Bobby McCallum

- 9. Splicing was a skill tested for the 1^{st} Class badge. It involved repairing the frayed end of a rope by 'tucking' the loose strands back under the intact strands of the rope itself. Not an easy skill to master.
- 10. British Bulldog. Scouts to run from one end of the hall to the other without being caught. Scouts were 'out' if they were caught and lifted off the ground for as long as it took to yell 'British Bulldog 1,2,3'. Those who were caught joined the captors trying to capture those who remained 'in'. The game was highly popular, but was banned in the modern era for being too 'rough'
- 11. Presumably the stunt was to dress up a member of the patrol as a tramp with points awarded for the best 'designed' tramp.
- **12**. *It's not clear what the significance of the wompon is.*
- 13. Kingfisher Patrol Leader OZ, where Oz is the nickname for Albert Runcie.

28th of September 1962

This week Seagull were duty patrol¹, and after flagbreak we got 8 points at inspection. At crab football², the Falcon patrol beat us in the final. This was an unusual meeting as nobody was allowed to speak. I past³ six common trees⁴ at the first session of patrol corners⁵. At the second session, I passed second-class axe. Bobby⁶ was learning first class knots.



The stunt was making a silent cry. When we were inventing this cry, Raymond⁷ was gagged for shouting.

Next we saw the film of the summer camp twice⁸. We were pleased to see Oz⁹ working so hard.

Finally we were dismissed.

Signed Political Correspondent 10.

Editorial notes for 28th September 1962

- 1. Duty patrol. The duty patrol had various duties to perform at troop night such as sweeping the hall after the meeting and returning any furniture that had been removed. The PL of the duty patrol also broke the flag at the start of the meeting and lowered it at the end.
- 2. Same rules as football, but players have to sit on their behind and move using hands and feet. Goalkeepers allowed to stand but not allowed to use their hands. This version of the game made it less likely that windows would be broken.
- **3**.. 'passed'.
- **4.** This was a test that counted towards the 2^{nd} class badge and involved identifying six different trees from their leaves.
- 5. Patrol Corners. Each patrol sat together and worked on the various Scouting skills that were required to pass tests for the Tenderfoot, 2nd Class and 1st Class badges. This was directed by the Patrol Leader and Second. Scouters were on hand to test individual Scouts on specific tests, but this was done away from the rest of the patrol.
- 6. Bobby McCallum
- 7. Raymond Berry of the Kingfisher patrol.
- 8. This might have been cine camera footage shot by Ian Mcfarlane. Unfortunately, the footage has probably not survived.
- 9. Albert Runcie (PL of the Kingfisher Patrol).

10. The identity of the scribe calling himself 'Political Correspondent' is not known for certain. He was probably one of the younger Scouts as he was learning tests for his 2^{nd} Class badge. James Ramage is a strong possibility.

5th of October 1962

This week we had an outdoor meeting and we met at the Free French monument at 7 PM. We then defended a box and three rockets which were encircled with staffs¹. The enemies tried to fire the rockets but only succeeded in firing one of them.



I² distinguished myself by being the only one to fall into a bog. After a long blow on Al's³ whistle, we met at the rockets and trudged up a wet muddy path. When we reached the monument, Niz⁴ lit the remaining two rockets. Then after the fallout we all went home.

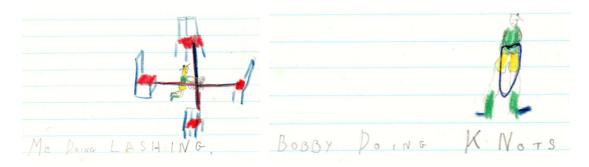


Editorial notes for 5th October 1962

- 1. This was a popular wide game during the 1960s where each patrol had to try and defend their rocket, while firing off the rockets of other patrols. Like all good wide games of the period, it involved a general 'rammy'.
- **2**. The identity of the scribe calling himself 'Political Correspondent' is not known for certain. He was probably one of the younger Scouts as he was learning tests for his 2^{nd} Class badge. James Ramage is a strong possibility.
- 3. ASM Alastair Cram
- 4. ASM John Nisbet

12th of October 1962

Tonight the meeting opened as usual with flagbreak by Seal. We played ring stick¹ and reached the final. I² learned my square and diagonal lashing³. Bobby⁴ was learning his first-class knots. Raymond⁵ was up to some mischief.



British Bulldog⁶ was after patrol corners⁷ and Moorie⁸ was in the middle. After the announcement of the Scouts Own service, we were dismissed. After dismissal, me Oz⁹, Wiffil¹⁰ and Robin¹¹ make arrangements as to what we would do at the service¹².



Editorial notes for 12th October 1962

- 1. Ring stick was an interpatrol game played between two patrols. One member of each patrol stood on a chair at opposite ends of the hall, and the aim was to throw a rubber ring such that Scout holding the stick could 'catch' it on the stick. It was probably a non-contact game played like basketball, but this needs to be confirmed.
- **2**. The identity of the scribe calling himself 'Political Correspondent' is not known for certain. He was probably one of the younger Scouts as he was learning tests for his 2^{nd} Class badge. James Ramage is a strong possibility.
- 3. Lashings are fundamental to the skills of pioneering and were a test that counted towards the 2^{nd} Class Badge. A square lashing involves using a piece of rope to tie two non-parallel wooden spars together. A diagonal lashing serves the same purpose, but is used to tie two wooden spars that cross each other but are not touching. The lashing starts off with a timber hitch which serves to pull the spars into contact.
- 4. Bobby McCallum
- **5**. Raymond Berry of the Kingfisher patrol.
- 6. British Bulldog. Scouts to run from one end of the hall to the other without being caught. Scouts were 'out' if they were caught and lifted off the ground for as long as it took to yell 'British Bulldog 1,2,3'. Those who were caught joined the captors trying to capture those who remained 'in'. The game was highly popular, but was banned in the modern era for being too 'rough'
- 7. Patrol Corners. Each patrol sat together and worked on the various Scouting skills that were required to pass tests for the Tenderfoot, 2nd Class and 1st Class badges. This was directed by the Patrol Leader and Second. Scouters were on hand

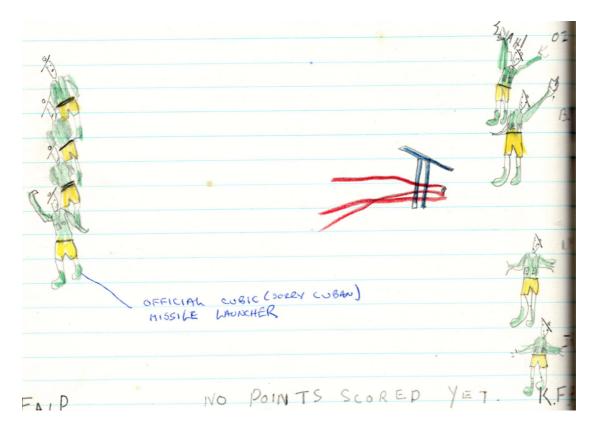
to test individual Scouts on specific tests, but this was done away from the rest of the patrol.

- 8. John Moore PL of the Seal Patrol.
- 9. Albert Runcie PL of the Kingfisher Patol
- 10. Billy Phillips Second of the Falcon Patrol
- 11. Robin Crawford Scout in the Fox Patol
- 12. This would refer to the Scouts Own Service where individual Scouts were involved in reading bible passages, prayers and the Scout laws/promise

19th of October 1962

I¹ will recap for a minute the Scouts Own service where Oz² and I played a part. I did the OT³ reading and Oz the first prayer.⁴

After flagbreak and inspection, we played at skittles.⁵ We were well and truly beaten in the finals.⁶



At first session of patrol corners⁷, Bobby⁸ passed his knots (at last)⁹, Ian¹⁰ did his Highway Code and I lashing¹¹.

We had a game of BB^{12} and a semaphore stunt which was won by Curlew and Fox.

Signed Political Correspondent 1



Editorial notes for 19th October 1962

- 1. The identity of the scribe calling himself 'Political Correspondent' is not known for certain. He was probably one of the younger Scouts as he was learning tests for his 2^{nd} Class badge. James Ramage is a strong possibility.
- 2. Albert Runcie PL of the Kingfisher Patol
- 3. Old Testament
- **4.** The Scouts Own would have been held in Finnart Church on the Sunday evening of 14^{th} October 1962.
- 5. This probably involved both patrols setting up skittles at either end of the hall and trying to knock down their opponents' skittles. The exact rules are not known, but one version involved the patrols having to remain in their half of the hall and throwing balls at the skittles. It is not known whether one side threw their projectiles then the other, or whether it was done simultaneously. The diagram suggests that the Scouts were not allowed to defend their skittles and had to stand at each end of the hall. Previous log books refer to a game called platters which may have been the same game.
- 6. The sketch that was drawn shows the Falcon patrol versus a Kingfisher Patrol made up of PL Albert Runcie (Oz), Second Bobby McCallum, Ian MacLennan and James Ramage. This along with the log book entry suggests that the 'Political Correspondent' was James Ramage.
- 7. Patrol Corners. Each patrol sat together and worked on the various Scouting skills that were required to pass tests for the Tenderfoot, 2nd Class and 1st Class badges. This was directed by the Patrol Leader and Second. Scouters were on hand to test individual Scouts on specific tests, but this was done away from the rest of the patrol.
- 8. Bobby McCallum
- 9. There are plenty of log book entries which indicate that Bobby was not a natural when it came to knots and ropework skills.
- 10. Ian MacLennan
- 12. Lashings are fundamental to the skills of pioneering and were a test that counted towards the 2^{nd} Class Badge. A square lashing involves using a piece of rope to tie two non-parallel wooden spars together. A diagonal lashing serves the same purpose, but is used to tie two wooden spars that cross each other but are not

touching. The lashing starts off with a timber hitch which serves to pull the spars into contact.

13. British Bulldog. Scouts to run from one end of the hall to the other without being caught. Scouts were 'out' if they were caught and lifted off the ground for as long as it took to yell 'British Bulldog 1,2,3'. Those who were caught joined the captors trying to capture those who remained 'in'. The game was highly popular, but was banned in the modern era for being too 'rough'